

ACME ANIMATION FOR TEACHERS

ACME Animation is a learning community for students, teachers and industry professionals. On **ACME** everyone is a learner and a mentor. Learning the fundamentals of animation provides a strong foundation for various visual media fields. The principles of timing, motion, storytelling, and visual communication are transferable skills that empower individuals to adapt to the evolving landscape of media and technology.

Educators from middle school, high school and college in a diverse range of fields have integrated the ACME program into their classrooms; including animation, graphic arts, digital media, photography, technology, film, journalism, English, marketing and more.

HOW ACME WORKS IN THE CLASSROOM

Teachers may choose from one or more projects to integrate into their program. The semesters are broken up into sequential assignments that build upon the previous component.

- 5 sequential mini animation projects
- 5 sequential mini graphic design projects
- 5 sequential mini Story projects
- 6 sequential "Pitch Your Idea" minimentoring projects, leading to competition and awards
- Students Skill Certification options
- Supplemental one-hour live sessions with various artists

"The powerful thing about ACME is being part of its collaborative learning environment. Even as a professional artist, there is always more to learn."

Professional Animator



THE CITE NETWORK

ACME PROVIDES

- Teachers are provided with the **ACME** curriculum projects, referred to as "**ACME** Challenges".
- New teachers meet with the **ACME** team to review and discuss how to integrate **ACME** into their classroom.
- Orientation on the **ACME** platform is provided.
- Project and curriculum guidance is provided for teachers through-out the year.
- Live mentoring session dates are discussed and 45 minute time slots for Regular Mentoring Sessions are scheduled.
- **a** Live sessions occur on Tuesdays or Wednesdays every two weeks.
- Student work is critiqued and technical demonstrations are conducted in live sessions.
- Throughout the year students post their work to the **ACME** platform to receive peer, Educator and Pro feedback.
- 3 Students build Online portfolios.
- Students are encouraged to give Online feedback on other students' work.

